

## Exam 2 Key

1. Consider

$$\begin{aligned}\|\mathbf{x} + \mathbf{y}\|^2 &= \langle \mathbf{x} + \mathbf{y}, \mathbf{x} + \mathbf{y} \rangle = \langle \mathbf{x}, \mathbf{x} \rangle + \langle \mathbf{x}, \mathbf{y} \rangle + \langle \mathbf{y}, \mathbf{x} \rangle + \langle \mathbf{y}, \mathbf{y} \rangle \\ &= \|\mathbf{x}\|^2 + 2\langle \mathbf{x}, \mathbf{y} \rangle + \|\mathbf{y}\|^2 \text{ since } \langle \mathbf{x}, \mathbf{y} \rangle = \langle \mathbf{y}, \mathbf{x} \rangle \text{ for real spaces.}\end{aligned}$$

$$\|\mathbf{x} + \mathbf{y}\|^2 = \|\mathbf{x}\|^2 + \|\mathbf{y}\|^2 \quad \langle \mathbf{x}, \mathbf{y} \rangle = 0 \quad \mathbf{x} \perp \mathbf{y}.$$

2. By definition  $\|\mathbf{U}\|_2 = \max_{\|\mathbf{x}\|_2=1} \|\mathbf{U}\mathbf{x}\|_2$ . But  $\mathbf{U}$  unitary  $\|\mathbf{U}\mathbf{x}\|_2 = \|\mathbf{x}\|_2$   $\|\mathbf{U}\|_2 = \max_{\|\mathbf{x}\|_2=1} \|\mathbf{x}\|_2 = 1$ .

3. If (i) holds,  $\mathbf{b} \in R(\mathbf{A})$ . Since  $R(\mathbf{A}) = N(\mathbf{A}^T)$ ,  $\langle \mathbf{y}, \mathbf{b} \rangle = 0 \quad \mathbf{y} \in N(\mathbf{A}^T)$ . That is,  $\langle \mathbf{y}, \mathbf{b} \rangle = 0 \quad \mathbf{y}$  such that  $\mathbf{y}^T \mathbf{A} = \mathbf{0}$ . Thus, if (i) is true, (ii) must be false. If (ii) holds, then  $\mathbf{b} \in N(\mathbf{A}) = R(\mathbf{A})$  there is no  $\mathbf{x}$  such that  $\mathbf{A}\mathbf{x} = \mathbf{b}$ . Thus, if (ii) is true, (i) must be false.

4. (a)  $F(\mathbf{U}_1) = \mathbf{U}_1$ ,  $F(\mathbf{U}_2) = \mathbf{U}_3$ ,  $F(\mathbf{U}_3) = \mathbf{U}_2$ , and  $F(\mathbf{U}_4) = \mathbf{U}_4$

$$[F]_B = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}.$$

(b) Need to compute  $[F(\mathbf{A})]_B = [F]_B [\mathbf{A}]_B$ . But  $\mathbf{A} = a\mathbf{U}_1 + b\mathbf{U}_2 + c\mathbf{U}_3 + d\mathbf{U}_4$   $[\mathbf{A}]_B =$

$$\begin{aligned} & \begin{pmatrix} a & b & c & d \end{pmatrix}^T [F(\mathbf{A})]_B = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} a & b & c & d \end{pmatrix}^T = \begin{pmatrix} a & b \\ c & d \end{pmatrix} \\ & F(\mathbf{A}) = a\mathbf{U}_1 + c\mathbf{U}_2 + b\mathbf{U}_3 + d\mathbf{U}_4 = \\ & \begin{pmatrix} a & 0 & 0 & c \\ 0 & 0 & 0 & 0 \end{pmatrix} + \begin{pmatrix} 0 & c & 0 & 0 \\ 0 & 0 & b & 0 \end{pmatrix} + \begin{pmatrix} 0 & 0 & 0 & d \\ 0 & 0 & 0 & 0 \end{pmatrix} = \begin{pmatrix} a & c \\ b & d \end{pmatrix} \end{aligned}$$

4. (c)  $[\mathbf{V}_1]_B = \mathbf{U}_1 + \mathbf{U}_4$ ,  $[\mathbf{V}_2]_B = \mathbf{U}_2 + \mathbf{U}_3$ ,  $[\mathbf{V}_3]_B = \mathbf{U}_1 + \mathbf{U}_3 + \mathbf{U}_4$ , and  $[\mathbf{V}_4]_B = \mathbf{U}_1 + \mathbf{U}_2 + \mathbf{U}_4$

$$[I]_{B,B} = \begin{pmatrix} 1 & 0 & 1 & 1 \\ 0 & 1 & 0 & 1 \\ 0 & 1 & 1 & 0 \\ 1 & 0 & 1 & 1 \end{pmatrix}.$$

5. (a)  $X + Y$  is spanned by  $B = B_X \cup B_Y = \{\mathbf{q}_1, \mathbf{q}_2, \mathbf{q}_3\}$ . Since  $\mathbf{Q}$  is orthogonal,  $B$  is orthonormal

which implies  $B$  is linearly independent. Thus,  $B$  is a basis for  $X + Y$ . Since  $\mathbf{Q}$  is

nonsingular,  $B$  must also be a basis for  $\mathbb{R}^3$ . Thus,  $\mathbb{R}^3 = X + Y$ . To show  $X \cap Y = \{\mathbf{0}\}$ , let

$\mathbf{v} \in X \cap Y$ . Then  $\mathbf{v} = a\mathbf{q}_1 + b\mathbf{q}_2$  for some  $a$  and  $b$  since  $\mathbf{v} \in X$  and  $\mathbf{v} = c\mathbf{q}_3$  for some  $c$

since  $\mathbf{v} \in Y$ . This implies  $\|\mathbf{v}\|^2 = \langle \mathbf{v}, \mathbf{v} \rangle = \langle a\mathbf{q}_1 + b\mathbf{q}_2, c\mathbf{q}_3 \rangle = ac\langle \mathbf{q}_1, \mathbf{q}_3 \rangle + bc\langle \mathbf{q}_2, \mathbf{q}_3 \rangle = 0$

since the  $\mathbf{q}_i$ 's are orthogonal. Thus,  $\mathbf{v} = \mathbf{0}$ .  $X \cap Y = \{\mathbf{0}\}$ .  $\mathbb{R}^3 = X + Y$ .

(b) Use the Fourier expansion of  $\mathbf{v}$ :  $\mathbf{v} = \underbrace{\langle \mathbf{v}, \mathbf{q}_1 \rangle \mathbf{q}_1 + \langle \mathbf{v}, \mathbf{q}_2 \rangle \mathbf{q}_2}_X + \underbrace{\langle \mathbf{v}, \mathbf{q}_3 \rangle \mathbf{q}_3}_Y = \underbrace{(3\mathbf{q}_1 - \mathbf{q}_2)}_X + \underbrace{(-\mathbf{q}_3)}_Y$

Thus  $\mathbf{v} = \mathbf{x} + \mathbf{y}$  where  $\mathbf{x} = 3\mathbf{q}_1 - \mathbf{q}_2 = \begin{pmatrix} 3/\sqrt{2} \\ -1/\sqrt{2} \\ 0 \end{pmatrix} \in X$  and  $\mathbf{y} = -\mathbf{q}_3 = \begin{pmatrix} 0 \\ 0 \\ 1/\sqrt{2} \end{pmatrix} \in Y$ .